SATURDAY JUNIOR COMPETITION RULES

These rules are subject to review and possible change from time to time. * Changed from 4th. Term 2006. # Clarified from 2nd./3rd. Terms 2006. + Defined from 2nd./3rd. Terms 2012.The Junior Development Committee will implement any changes that are considered to be an improvement to the competition.

TIME OF PLAY

Please note that there are varying times of play for home matches.

Either 8.00am/10.00am, or 10.00am/12.00pm.

<u>PLEASE NOTE:</u> THE 8.00/10.00am matches must conclude at 10.00am; finish the 'game' in play and then vacate the court, so that the teams in the 10.00am match can get play underway - there is no grace to conclude the 8.00am matches. Similarly the 10.00am to 12.00noon matches must cease play at 12.00noon, so that the court manager can utilise the court

PLEASE LOOK AT YOUR INDIVIDUAL DIVISIONAL DRAW FOR TIMES OF PLAY.

MATCH PLAY

There will be four sets/rubbers per match; two (2) doubles sets/rubbers consisting of eight (8) games and two (2) singles sets/rubbers of first to six (6) games, with a tie-breaker at five (5) all.

All games will be short deuce.

HOME TEAM

The first mentioned number of the matches sequence on the draw, is the HOME TEAM for each match.

TOSSING

The choice of ends, or the right to be server, or receiver, in the first match shall be decided by toss. The winner of the toss may choose either for the first match, then with alternative choice for each of the remaining matches.

ORDER OF PLAY

One doubles set/rubber should be played first and a three (3) minute hit-up is allowed. No further hit-up is allowed during the match. Should any player not to be available for the first doubles set/rubber at the commencement time, then a singles set/rubber should be played instead. The first doubles set/rubber should then be played as soon as all four players are available. Singles order of play shall be: 1 v 1 and 2 v 2

Absence of a player. Where it is known in advance that a player will be absent, that player should contact and inform: Meadowbank Park Courts - Mob. 0407 278 836, or Birchgrove Park Courts - 9810 0110

Where only one player is available against the two players of the other team, the two doubles sets/rubbers are forfeited and the one player should then play two (2) singles sets/rubbers.

DEUCE

All divisions will play short deuce; viz: when deuce is reached, whoever wins the next point wins the game.

UMPIRING RESPONSIBILITES

The HOME TEAM shall umpire the first singles set/rubber, with visiting team umpiring the second sinlges set/rubber.

There will be no umpires available for the doubles sets/rubbers.

POINTS SCORE

The total points is the best of six (6) points, for each match

One (1) point for each singles set won, or $\frac{1}{2}$ point for each singles set incompleted

One (1) point for each doubles set won, or ½ point for each doubles set drawn, or any incomplete set

Two (2) points for a match win, decided on total games won; if games are equal, points are awarded to the team winning most sets, or if equal in sets as well, points are split One (1) each.

+ (Otherwise if all sets are not completed and there is not a clear win on games the points for the match will also be split One (1) each.)

QUALIFYING SEMI-FINALS, SEMI-FINALS & FINALS

These matches must be played through to a result on the day.

If after all four sets/rubbers are played; games and sets are equal, a doubles tie-breaker must be played to decide the winner.

SCORE / RESULTS SHEETS

Must be kept neat and clear and should be signed by a member of both teams.